

# Manual



# FlexiVision

ABB PLUG-IN



Feeding  
Industrial  
Robotics

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Questo Plugin è nato con l'idea di comunicare in maniera **rapida e sicura con il sistema Flexivision 2.0** tramite i robot **ABB**, mediante l'utilizzo di istruzioni in linguaggio **RAPID**.

Il Plugin necessita di due licenze aggiuntive per la gestione dei socket e del multitasking:

**-Pc interface.**

**-Multi tasking**

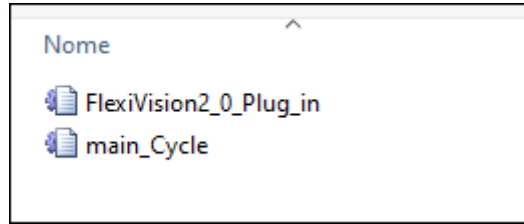
Per poter eseguire il server di **FlexiVision** in un task parallelo senza dover bloccare il ciclo principale del robot.

## FlexiBowl<sup>®</sup> Plug-In



# Plug-In Installation

## Step 1.



Insieme a questa guida verrà fornito un esempio base sviluppato direttamente con RobotStudio, al fine di comprendere i passi per la realizzazione dell'applicazione.

## Step 2.

Finestra Task	Configurazione - Controller	FlexiTask/FlexiVision2_0_Plug_in	T_ROB1/main_cycle				
Tipo	Task	Task in Foreground	Type	Main Entry	Check Unsolved References	TrustLevel	Motion Task
Auto Condition Reset	FlexiTask		Semistatic	ServerFlexivision	1	No Safety	N/D
Automatic Loading of Modules	T_ROB1		Normal	main	1	N/D	Yes
Cyclic Bool Settings							
Event Routine							
Fan Control							
General Rapid							
ModPos Settings							
Operator Safety							
Options							
Path Return Region							
Run Mode Settings							
Safety Runchain							
Task							
VC miscellaneous							

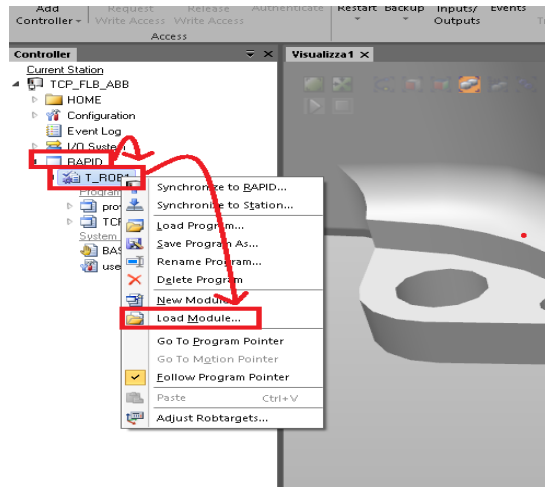
Dovremo utilizzare due task, uno per il ciclo principale ed uno parallelo che gestirà la comunicazione con **FlexiVision** senza mai essere fermato da stop o emergenze.

Da **Controller/Configuration/Controller/task** dopo aver richiesto l'accesso in scrittura sarà possibile aggiungere un nuovo task.

Creare un task di nome "**FLEXIVISION**".

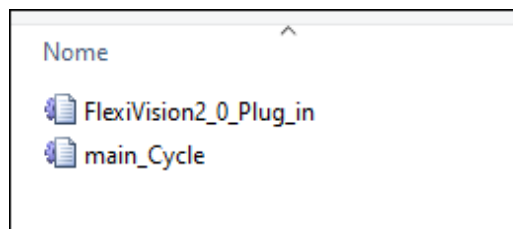
# Plug-In Installation

## Step 3.



Nel menù **Controller** selezionare:  
**Rapid** → **T\_ROB1**  
Premere con il tasto destro su **T\_ROB1** e selezionare **Load Module**

## Step 4.



Nella finestra di dialogo che apparirà, selezionare il Plugin "**main\_Cycle**" fornito da ARS.

## Step 5.

Seguendo la stessa procedura caricare il modulo "**FlexiVision2\_0\_Plug\_in**" nel task parallelo creato precedentemente e chiamato "**FLEXIVISION**".

## Step 6.

```
!assegnazione ip e porta al server
!bind ip & port of the server
SocketBind server_socket, "127.0.0.1", 4001;
```

Dopo aver importato il **Plug-in di FlexiVision**, ci basterà andare a modificare questa linea di codice andando ad impostare l'**IP** del nostro Robot e la porta che intendiamo utilizzare.

# Plug-In Installation

## Step 7.

Creare il segnale virtuale “**Flexivision\_flag**”. Tale segnale serve per raccordare le due task. Il percorso per la creazione del segnale è: **Controller/Configuration/I/O System/Signal**.

Il segnale da creare è riportato di seguito

Flexivision_flag	Digital Output	virtual_Flexivision_flag	N/A	All	O	N/A	N/A	N/A	N/A	N/A
------------------	----------------	--------------------------	-----	-----	---	-----	-----	-----	-----	-----

## Step 8.

Per inviare un comando a **FlexiVision** basterà inserire la stringa desiderata nella variabile “**command**”.

# FlexiVision Command List

To send the command to FlexiVision you must modify the value of the "command" string.

N_Mission	Command	Action
1	"start_Locator"	Starts the parts localization process by recalling the FlexiBowl handling routine in case there are no parts that can be picked up. <b>Return:</b> "Pattern1;x;y;r".
2	"stop_Locator"	Stops the process of locating the object with the aid of the FlexiBowl.
3	"turn_Locator"	If no parts are picked up, by this command the operator can make the Flexibowl rotate and the "start_Locator" routine start. <b>Return:</b> "Pattern1;x;y;r".
4	"test_Locator"	Starts the process of locating the object without the aid of the FlexiBowl. <b>Return:</b> "Pattern1;x;y;r".
5	"start_Control"	Starts the inspection cycle. <b>Return:</b> "Control1;x;y;r".
6	"state_Locator"	Locator status diagnostics is shown: <b>Return:</b> "Locator is Running" "Locator is in Error" "Locator is not Running".
7	"start_Empty"	Start the FlexiBowl® Quick-Emptying sequence. <b>Return:</b> "start_Empty ended"
8	"get_Recipe"	The name of the recipe currently loaded on FlexiVision is shown. <b>Return:</b> "recipe name".
9	"set_Recipe=recipe name"	The recipe corresponding to the sent "recipe name" is loaded.

# Script

Let's analyse the "Flexivision2\_0\_Plug\_in" module.

MODULE FLEXIVISION

!Robtarget of the object to pick/control

PERS robtarg pFlexi:=[[194,142,40],[6.12323E-17,1,0,0],[0,0,0,0],[9E+9,9E+9,9E+9,9E+9,9E+9,9E+9]];

PERS robtarg pControl:=[[0,0,0],[1,0,0,0],[0,0,0,0],[9E9,9E9,9E9,9E9,9E9,9E9]];

!Flexivision string returned PERS string

return\_from\_flexivision;

!Command to send to Flexivision PERS string

command;

!Time activation Hopper PERS num

time;

!Z value of the pFlexi robtarg. Set fixed according to object height PERS num z\_pos := 40;

PROC main()

!Set semaphore Flexivision (doFlexivision) to 0.

!Flexivision: 0 -> Robot turn | Flexivision: 1 -> Flexivision turn

SetDO doFlexivision, 0;

WaitTime 0.5;

!Start Flexivision server

ServerFlexivision;

ENDPROC

PROC ServerFlexivision()

VAR socketdev server\_socket;

VAR socketstatus status;

VAR socketdev client\_socket;

VAR string client\_ip;

VAR string receive\_string;

VAR string X;

VAR string Y;

VAR string Z;

VAR string RX;

# Script

```
VAR string partTmp; VAR string
mission; VAR string mission_case;
VAR num found;
VAR num found_start;
VAR num found_end; VAR num
found_len; VAR num len;
VAR num anglez; VAR num
x_pos; VAR num y_pos; VAR
num z_pos:=40; VAR bool ok;

!Closing the previous socket instance
SocketClose server_socket;

!Creating new socket
SocketCreate server_socket;

!Bind ip & port of the server
SocketBind server_socket, "127.0.0.1", 4001;

!Start listening
SocketListen server_socket;

!Wait for a new connection
SocketAccept server_socket, client_socket(ClientAddress:=client_ip
\Time:=WAIT_MAX;

WHILE TRUE DO

restart:
!Wait until it's Flexivision turn (wait until doFlexivision is 1)
WaitDO doFlexivision,1;
mission := command;
mission_case:= mission;
IF(StrMatch(mission,1,"set_Recipe")<=StrLen(command)) THEN mission_case:="set_Recipe=";
ENDIF

restart_command:
!Switch case according to the command to be sent
TEST mission_case
```



# Script

```
CASE "start_Locator":
    !Send the command according to the variable value
    SocketSend client_socket \Str := "start_Locator";

CASE "stop_Locator" :
    !Send the command according to the variable value
    SocketSend client_socket \Str := "stop_Locator"; GOTO
        restart;

CASE "turn_Locator" :
    !Send the command according to the variable value
    SocketSend client_socket \Str := "turn_Locator";

CASE "test_Locator" :
    !Send the command according to the variable value
    SocketSend client_socket \Str := "test_Locator";

CASE "start_Control" :
    !Send the command according to the variable value
    SocketSend client_socket \Str := "start_Control";

CASE "state_Locator" :
    !Send the command according to the variable value
    SocketSend client_socket \Str := "state_Locator";

CASE "start_Empty" :
    !Send the command according to the variable value
    SocketSend client_socket \Str := "start_Empty";

CASE "get_Recipe" :
    !Send the command according to the variable value
    SocketSend client_socket \Str := "get_Recipe";

CASE "set_Recipe=" :
    !Send the command according to the variable value
    SocketSend client_socket \Str := mission;
    GOTO      restart;

DEFAULT :
    TPWrite "undefined command"; GOTO
        restart;

ENDTEST
```

# Script

**!Receive the data**

```
SocketReceive client_socket \Str :=
receive_string\Time:=WAIT_MAX;
```

**!Memorize the length of the string received**

```
len := StrLen(receive_string);
```

**!Global return from flexivision**

```
return_from_flexivision:=receive_string;
```

**IF(StrMatch(receive\_string,1,"Pattern")<=len) THEN**

**!Once received the string, split the position and create the point**

**!Pattern**

```
found_start:=0;
```

```
found_end:=StrMatch(receive_string,found_start+1,";"); found_len:=found_end-found_start-1;
```

```
NameModel := StrPart(receive_string,found_start+1,found_len);
```

**!X**

```
found_start:=StrMatch(receive_string,1,";");
```

```
found_end:=StrMatch(receive_string,found_start+1,";"); found_len:=found_end-found_start-1;
```

```
X := StrPart(receive_string,found_start+1,found_len); ok:=StrToVal(X,x_pos);
```

**!Y**

```
partTmp:= StrPart(receive_string,found_end,len-found_end); found_start:=StrMatch(partTmp,1,";");
```

```
found_end:=StrMatch(partTmp,found_start+1,";"); found_len:=found_end-found_start-1;
```

```
Y := StrPart(partTmp,found_start+1,found_len); ok:=StrToVal(Y,y_pos);
```

**!RZ**

```
len := StrLen(partTmp);
```

```
partTmp:= StrPart(partTmp,found_end,len-found_end+1); found_start:=StrMatch(partTmp,1,";");
```

```
found_end:=StrMatch(partTmp,found_start+1,";"); found_len:=found_end-found_start-1;
```

```
RZ := StrPart(partTmp,found_start+1,found_len); ok:=StrToVal(RZ,anglez);
```

**!Create the cartesian point**

```
pFlexi.trans:= [x_pos, y_pos, z_pos];
```

# Script

**!Define the rotation vector**

pFlexi.rot := OrientZYX(anglez, 0, 180);

SetDO doFlexivision, 0; **ENDIF**

**IF**(StrMatch(receive\_string,1,"Control")<=len) **THEN**

**!Once received the string, split the position and create the point**

**!Pattern**

found\_start:=0;

found\_end:=StrMatch(receive\_string,found\_start+1,";"); found\_len:=found\_end-found\_start-1;

NameModel := StrPart(receive\_string,found\_start+1,found\_len);

**!X**

found\_start:=StrMatch(receive\_string,1,";");

found\_end:=StrMatch(receive\_string,found\_start+1,";"); found\_len:=found\_end-found\_start-1;

X := StrPart(receive\_string,found\_start+1,found\_len); ok:=StrToVal(X,x\_pos);

**!Y**

partTmp:= StrPart(receive\_string,found\_end,len-found\_end); found\_start:=StrMatch(partTmp,1,";");

found\_end:=StrMatch(partTmp,found\_start+1,";"); found\_len:=found\_end-found\_start-1;

Y := StrPart(partTmp,found\_start+1,found\_len); ok:=StrToVal(Y,y\_pos);

**!RZ**

len := StrLen(partTmp);

partTmp:= StrPart(partTmp,found\_end,len-found\_end+1); found\_start:=StrMatch(partTmp,1,";");

found\_end:=StrMatch(partTmp,found\_start+1,";"); found\_len:=found\_end-found\_start-1;

RZ := StrPart(partTmp,found\_start+1,found\_len); ok:=StrToVal(RZ,anglez);

**!Create the cartesian point**

pControl.trans:= [x\_pos, y\_pos, z\_pos];

**!Define the rotation vector**

pControl.rot := OrientZYX(anglez, 0, 180);

SetDO doFlexivision, 0;

# Script

```
IF(StrMatch(receive_string,1,"Hopper")<=len) THEN
    !Control the hopper for a requested time without blocking the main
    cycle
    found_start:=StrMatch(receive_string,8,";");
    found_end:=StrMatch(receive_string,found_start+1,";");
    found_len:=found_end-found_start;

    partTmp := StrPart(receive_string,found_start+1,found_len); ok :=
    StrToVal(partTmp, time);

    HopperControl;
    GOTO restart_command;

ENDIF

GOTO
restart;

ENDWHILE

ERROR
    !In case of error:

    !Close the socket SocketClose
    server_socket;

    !Restart the flexivision server
    ServerFlexivision;

ENDPROC

PROC HopperControl()
    !Start the hopper for (time/1000) seconds whitout blocking the execution of the program
    SetDO doHopper,1;
    SetDO \SDelay := time/1000, doHopper, 0; ENDPROC

ENDMODULE
```

# Script

Let's analyse the "main\_Cycle" module.

```

MODULE MAIN_CYCLE

    !Robtarget of the object to pick/control
    PERS robtarg pFlexi :=[[194,142,40],[6.12323E-
17,1,0,0],[0,0,0,0],[9E+9,9E+9,9E+9,9E+9,9E+9,9E+9]];
    PERS robtarg pControl
:=[[0,0,0],[1,0,0,0],[0,0,0,0],[9E9,9E9,9E9,9E9,9E9]];

    !Robtarget of the Home and Place PERS robtarg
pHome :=[[27.64,-0.14,-
841.88],[0,1,0,0],[0,0,0,0],[9E+09,9E+09,9E+09,9E+09,9E+09,9E+09]];
    PERS robtarg pPlace:= [[-191.79,-79.74,-954.74],[0,-1,-5.52176E-38,-
2.76088E-38],[0,-1,0,0],[9E+9,9E+9,9E+9,9E+9,9E+9,9E+9]];

    !Command to send to Flexivision PERS string
command;

    !Reference frame Flexivision PERS wobjdata
wobjFlexivision
:=[FALSE,TRUE,"",[[0.567452,0.062766,-
1000.11],[1,0,0,0.00000005]],[[0,0,0],[1,0,0,0]]];

    !Trigger data to trigger some IO when something happens VAR triggdata trigFlexi;

    !Speed
PERS speeddata vJoint:= [100,50,0,0];
    PERS speeddata vLinear:= [300,80,0,0];

PROC main()
    SetDO doFlexivision,0;
    command:="start_Locator";

!Setup trigFlexi: when 150mm far from start set doFlexivision to 1.
!In this way, Flexivision start working even before the placing action.
    TriggIO trigFlexi, 150 \Start, \DOp:=doFlexivision, 1;

    WaitTime(0.5);

```

# Script

Let's analyse the **"main\_Cycle"** module.

```
!First action: go home.
  go_home;

!Now, at home, let Flexivision start SetDO
doFlexivision,1;

!Pick and place continuously
  WHILE TRUE DO
    pick_task;
    place_task
    ;
  ENDWHILE
ENDPROC

PROC go_home()
  MoveJ pHome,vJoint,fine,tool0;
ENDPROC

proc pick_task()
!Wait for Flexivision to finish the detection of the object. Flexivision=0 means Flexivision finished.
  WaitDO doFlexivision,0;

  !Go above the picking point and activate doSucker MoveJDO Offs
(pFlexi,0,0,30),vJoint,z30,tool1\WObj:=wobjFlexivision,doSucker,1;

  !Go to picking point linearly and go above again
  MoveL pFlexi,vLinear,fine,tool1\WObj:=wobjFlexivision;
  MoveL Offs (pFlexi,0,0,70),vLinear,z30,tool1\WObj:=wobjFlexivision;
ENDPROC
```

# Script

!First action: go home.

```
go_home;
```

!Now, at home, let Flexivision start

```
SetDO doFlexivision,1;
```

!Pick and place continuously

```
WHILE TRUE DO
```

```
pick_task;
```

```
place_task;
```

```
ENDWHILE
```

```
ENDPROC
```

```
PROC go_home()
```

```
MoveJ pHome,vJoint,fine,tool0;
```

```
ENDPROC
```

```
proc pick_task()
```

!Wait for Flexivision to finish the detection of the object. Flexivision=0 means Flexivision finished.

```
WaitDO doFlexivision,0;
```

!Go above the picking point and activate doSucker

```
MoveJDO Offs
```

```
(pFlexi,0,0,30),vJoint,z30,tool1\WObj:=wobjFlexivision,doSucker,1;
```

!Go to picking point linearly and go above again

```
MoveL pFlexi,vLinear,fine,tool1\WObj:=wobjFlexivision;
```

```
MoveL Offs (pFlexi,0,0,70),vLinear,z30,tool1\WObj:=wobjFlexivision;
```

```
ENDPROC
```

# Script

```
PROC place_task()
    !Go above the placing point using TriggJ to trigger trigFlexi
    !In this way, we let Flexivision start again (doFlexivision=1) as soon
as the robot
    !is 150mm far from the current point (picking point)
    TriggJ Offs(pPlace,0,0,70), vJoint, trigFlexi, z30, tool1 \WObj:=wobj0;

    !Go to placing point linearly and go above again MoveLDO
    pPlace,vLinear,fine,tool1 \WObj:=wobj0,doSucker,0; MoveL Offs
    (pPlace,0,0,20),vLinear,z30,tool1 \WObj:=wobj0;
ENDPROC
ENDMODULE
```