Manual



FlexiVision UNIVERSAL ROBOTS PLUG-IN







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This Plugin was developed with the idea of communicating **quickly and safely with FlexiVision 2.0** through **UR robots** by using an intermediate server written in **Python**.

The Plugin does not require any additional license.

FlexiBowl® Plug-In UNIVERSAL ROBOTS





Plug-In Installation

Together with this guide, a basic example developed directly with URScript is provided in order to understand the steps to implement the application.



Step 1.

Copy the Plug-in provided by ARS to your PC desktop, right click and then "*edit with idle*".

Note: If it is not available on your PC, install Python version 3.9









Plug-In Installation

Step 2.

We will have to use an **XMLRCP server** as a link between FlexiVision and our UnivarsalRobot as well as specifying the PC IP and the desired port.

```
164
165 #start the xmlrpc server and add the function that will be avaible for the robot.
166 server = SimpleXMLRPCServer(('10.10.1.13', 62001), allow_none=True)
167 print ("Listening on port 62001...")
168 server.register_function(IsConnected, "IsConnected")
169 server.register_function(Start, "Start")
170 server.serve_forever()
```

Step 3.

Specify the robot's IP address within the "**sendCommand**" function.

```
134 def sendCommand(cmd):
135
         #send commands to ur using secondary programs (don't block the main execution)
136
         sl = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
137
         sl.settimeout(1)
138
         #connecting to the client port of ur robot
139
         sl.connect(('10.10.1.12', 30002))
140
         #data format as secondary program
         cmd = 'sec mysecondaryprogram():\n ' + cmd + '\nend\n'
141
142
        print(cmd)
143
         sl.sendall(cmd.encode())
         sl.shutdown(socket.SHUT RDWR)
144
145
         sl.close()
```

Step 4.

Specify the number of the signal associated with the hopper and the activation time (in seconds) within the "**Start_Hopper**" function.

```
122
     def Start_Hopper(signalnumber,hoppertime):
123
         print ("signalnumber=" , signalnumber)
124
         print ("hoppertime=" , hoppertime)
125
         signalnumber="l"
         hoppertime="1"
126
127
         print ("signalnumber=" , signalnumber)
         print ("hoppertime=" , hoppertime)
128
129
         sendCommand('set digital out('+signalnumber+', True)')
130
         #hopper activation time in seconds
131
         time.sleep(float(1))
132
         sendCommand('set digital out('+signalnumber+', False)')
```







Plug-In Installation

Step 5.

Specify the PC IP address and the port through which we want to listen. They must match those specified on FlexiVision on the "*Robot*" page.

```
20 #global vars
21 TCP_IP ='10.10.1.13' #insert here the pc ip
22 TCP PORT =4001 #insert here the robot port
```

Step 6.

Start the python server.

Next, connect FlexiVision and start the robot program.









Script

```
Let us analyse the main script
p 🖓
Created on 26 maggio 2021
@author: Francesco Menci
1.1.1
#!/bin/env python
import math
import sys
import threading
import socket
import time
import subprocess
import threading
import xmlrpc
import array as arr
from xmlrpc.server import SimpleXMLRPCServer
```

```
#global vars
TCP_IP ='10.10.1.13' #insert here the pc ip
TCP_PORT =4001 #insert here the robot port
event = threading.Event()
connected=bool(0)
BUFFER_SIZE = 1024
flexivision_addr=""
request =""
risposta=""
x=0
y=0
z=0
rx=0
ry=0
ry=0
rol1=0
```

```
#Hopper
signalnumber="1"
hoppertime="1"
```







Script

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z=0
rx=0
ry=0
ry=0
rol1=0
```

```
#Hopper
signalnumber="1"
hoppertime="1"
```







Script

```
#Hopper
signalnumber="1"
hoppertime="1"
def Start Server():
   #connect
   global conn
   global s
   global flexivision addr
   s=socket.socket(socket.AF_INET,socket.SOCK_STREAM)
   try:
      s.bind((TCP IP,TCP PORT))
      s.listen(5)
      print('accept incoming flexivision connection')
      conn,flexivision addr =s.accept()
      print('Connected by', flexivision addr)
      s.settimeout(None)
      time.sleep(5)
      connected=bool(1)
      return True
   except socket.error as e:
      conn.close()
      s.close()
      connected=bool(0)
      print ("Error creating socket: %s" % e)
      sys.exit(1)
      print("Oops!",sys.exc info()[0],"occured.")
      print("Connection Failed")
      return False
def Start():
```





FlexiBowl[®]

Script

TCP_SERVER

```
.....
def Start():
   global needTurn
   global signalnumber
   global hoppertime
   global locator
   global histogram
   global hopper
   index =1
   while index==1:
       request = "start Locator" +chr(13)
       conn.sendall(request.encode());
       risposta="";
       risposta = conn.recv(4096)
       risposta = risposta.decode("utf-8")
       print("Locator:"+risposta)
        #Hopper
       if ("Hopper" in risposta) or ("hopper" in risposta):
           print ("inside hopper")
           index=1
           Hopperarray = risposta.split(';')
            signalnumber=Hopperarray[1]
           hoppertime=Hopperarray[2]
           thread = threading.Thread(target=Start_Hopper,args=(signalnumber,hoppertime,))
            thread.daemon = True
                                                            # Daemonize thread
           thread.start()
                                                            # Start the execution
           continue
        else:
           #split data in a new vector of position with format [setposition][x][y][z][rx][ry][rz][model id]
           print(risposta)
           risposta = risposta.replace(",", ".")
           flexivisionposarray = risposta.split(';')
           x=float(flexivisionposarray[1])
           y=float(flexivisionposarray[2])
           roll=float(flexivisionposarray[3])
           index=0
           # Start the execution
   #send the coordinate in ur format
   #return {'x' : float(x)/1000, 'y' : float(y)/1000, 'rz' : float(roll)}
   #return {'x' : x/1000, 'y' : y/1000, 'z' : 0, 'rx' : 0, 'ry' : 0, 'rz' : roll}
return {'x' : x/1000, 'y' : y/1000, 'z' : -19/1000, 'rx' : 0, 'ry' : 0, 'rz' : math.radians(roll)}
```

.....

def Start_Hopper(signalnumber,hoppertime):





Script

```
def Start Hopper(signalnumber,hoppertime):
   print ("signalnumber=" , signalnumber)
   print ("hoppertime=" , hoppertime)
   signalnumber="1"
   hoppertime="1"
   print ("signalnumber=" , signalnumber)
   print ("hoppertime=" , hoppertime)
   sendCommand('set digital out('+signalnumber+', True)')
   #hopper activation time in seconds
   time.sleep(float(1))
   sendCommand('set digital out('+signalnumber+', False)')
def sendCommand(cmd):
   #send commands to ur using secondary programs (don't block the main execution)
   sl = socket.socket(socket.AF INET, socket.SOCK STREAM)
   sl.settimeout(1)
   #connecting to the client port of ur robot
   sl.connect(('10.10.1.12', 30002))
   #data format as secondary program
   cmd = 'sec mysecondaryprogram():\n ' + cmd + '\nend\n'
   print (cmd)
   sl.sendall(cmd.encode())
   sl.shutdown(socket.SHUT RDWR)
   sl.close()
.....
def IsConnected():
   #shoud be called from ur robot script, return true if flexivision is connected otherwise false.
   if(flexivision addr != ""):
      print("connected=true\r")
      return True
   else:
      print ("connected=false\r")
      return False
#start the connection thread
tl = threading.Thread(target=Start_Server)
tl.start()
        .....
#start the xmlrpc server and add the function that will be avaible for the robot.
server = SimpleXMLRPCServer(('10.10.1.13', 62001), allow_none=True)
print ("Listening on port 62001...")
server.register_function(IsConnected, "IsConnected")
server.register function(Start, "Start")
server.serve_forever()
```







FlexiVision Command List

To send the command to FlexiVision you must modify the value of the "command" string.

N_Mission	Command	Action
1	"start_Locator"	Starts the parts localization process by recalling the FlexiBowl handling routine in case there are no parts that can be picked up. <i>Return:</i> "Pattern1;x;y;r".
2	"stop_Locator"	Stops the process of locating the object with the aid of the FlexiBowl.
3	"turn_Locator"	If no parts are picked up, by this command the operator can make the FlexiBowl rotate and the "start_Locator" routine start. Return: "Pattern1;x;y;r".
4	"test_Locator"	Starts the process of locating the object without the aid of the FlexiBowl. <i>Return:</i> "Pattern1;x;y;r".
5	"start_Control"	Starts the inspection cycle. <i>Return:</i> "Control1;x;y;r".
6	"state_Locator"	Locator status diagnostics is shown: <i>Return:</i> "Locator is Running" "Locator is in Error" "Locator is not Running".
7	"start_Empty"	Start the FlexiBowl® Quick- Emptying sequence. <i>Return:</i> "start_Empty ended"
8	"get_Recipe"	The name of the recipe currently loaded on FlexiVision is shown. Return: "recipe name".
9	"set_Recipe=recipe name"	The recipe corresponding to the sent "recipe name" is loaded.



